

# MARKET FEED Futures and Options (FO) (LEVEL - 1, LEVEL - 2)

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NSE DATA & ANALYTICS LIMITED EXCHANGE PLAZA, PLOT NO. C/1, G BLOCK, BANDRA-KURLA COMPLEX, BANDRA (E), MUMBAI 400 051. INDIA.

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# **Revision History**

Name	Description	Date
Version 1.0	New Specification Issued	12 February 2013
Version 1.1	Correction in FS message structure	25 April 2013
Version 1.2	Removal of TCP/IP Session	29 October 2021
Version 1.3	Addition of fields in BOD – Master information	16 November 2021
Version 1.4	Contract Name mapping example	06 December 2021
Version 1.5	Level 1 & Level 2 documents combined	07 August 2024



# **Table of Contents**

1 Introduction	5
2 Packet Format	7
2.1 Data Types	8
2.2 Diagrammatic Representation of Packet Format	9
3 Session Messages	10
3.1 Heartbeat Message (Sent by server)	10
4 Sequenced Data Message (Sent by server)	11
4.1 BOD - Master Information	11
4.2 Online - Market Status Message	13
4.3 Online – Open Interest Information	14
4.4 Online - Normal Market Contract Update Information	15
4.5 Online - Normal Market Contract 5 Depth Update	17
4.6 Online - Spread Contract Update Information	20
4.7 Online – Spread Contract 5 Depth Update	22
4.8 Online - Broadcast Message	25
4.9 EOD - Master Addition/Modification/Deletion	26
4.10 EOD – Market Status	28
4.11 BOD & EOD Checksum Information	30
4.12 EOD – End of Feed Information	31
5 Steps for Decompressing the Data Packets	32
5.1 LZO Algorithm Details	32
5.2 Files required for LZO algorithm	32
5.3 Decompression steps	32
6 Checksum Calculation Algorithm	34
7 Notes	35
8 Contract Name Mapping Example	36
9 Annexure	38
9.1 Acronyms Used	38
10 FAQs	
11 Support Information	41



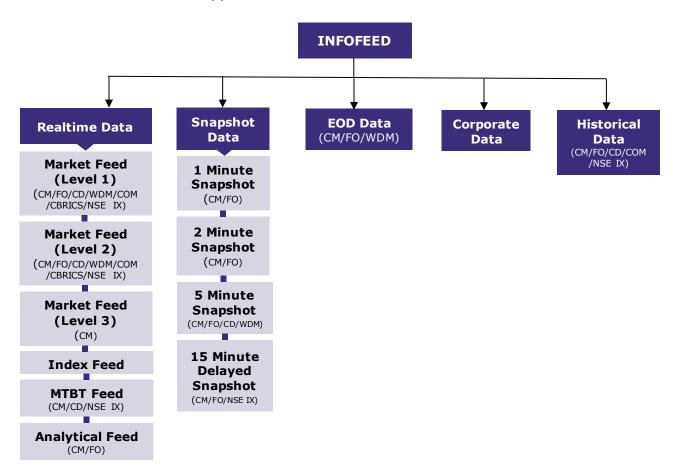
## Market Feed – Futures and Options (Level 1 & Level 2)

#### 1 Introduction

NSE Data & Analytics Ltd. disseminates NSEIL's real time broadcast data to various information agencies. It provides the 6 different types of data products viz.

- 1. Real Time Data
- 2. Snapshot Data
- 3. End of Day Data
- 4. Corporate Data
- 5. Analytical Products data
- 6. Historical Data

The real time data and corporate data is a packet broadcast available for dissemination through feed, whereas the snapshot data, end of day data and historical data is available in the form of files. All these data products come under in Infofeed application.





In Infofeed's Real Time Data product following sub-products are available

- 1. Market Feed (CM/FO/CD/WDM/COM/CBRICS/NSE IX Level 1)
- 2. Market Feed (CM/FO/CD/WDM/COM/CBRICS/NSE IX Level 2)
- 3. Market Feed (CM Level 3)
- 4. Index Feed
- 5. MTBT Feed (CM/CD/NSE IX)
- 6. Analytical Feed (CM/ FO)
- 7. Historical Data (CM/FO/CD/COM/NSE IX)

This document explains about the NSE – Market Feed (FO Level 1 & Level 2) products. Through this product on real time basis all the NSE's market update information is disseminated.

The information agencies connect to the Market Feed Server through Leased Lines. These leased lines are terminated on Infofeed Router and their data specific pneumonic calls are forwarded to Infofeed server.

The feed consists of series of sequenced and unsequenced variable length compressed messages. The compression algorithm used over here is LZO – Compression.



#### 2 Packet Format

Server sends all the packets in following format

```
typedef struct
     CHAR
                cCompOrNot;
                nDataSize;
     SHORT
     SHORT
                iNoOfPackets;
}ST_COMP_BATCH_HEADER;
typedef struct
                iCode;
     SHORT
     SHORT
                iLen;
     LONG
                ISeqNo;
} ST_INFO_HEADER;
typedef struct
{
}ST_DATA_INFO;
typedef struct
{
     SHORT
                iCheckSum;
     CHAR
                cEOT;
} ST_INFO_TRAILER;
typedef struct
{
     ST_INFO_HEADER stInfoHdr;
     ST_DATA_INFO stDataInfo;
     ST_INFO_TRAILER stInfoTrailer;
}ST_DATA_PACKET;
```



All the packets received from server consist of compress batch header. Compress batch header gives the information about the data packet compressed or not, number of packets in the following data packet and the total size of data packet. Client needs to decompress the data packet using LZO decompression algorithm. After decompression each data packet consists of ST\_INFO\_HEADER, which has the iCode field to identify the type of the packet. Using iCode field, data info packet is mapped to the respective data packet.

#### 2.1 Data Types

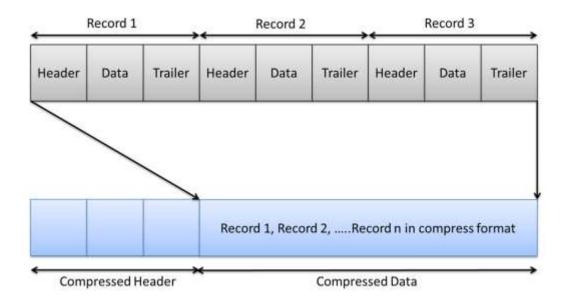
Data types used in feed:

Data Type	Size In Bytes
CHAR	1
SHORT	2
LONG	4
DOUBLE	8

Byte order - Big Endian



#### 2.2 Diagrammatic Representation of Packet Format



#### **Compressed Header**

- 1. Compressed/ Uncompressed = 0 then compressed/ 1 uncompressed
- 2. Number of packets = Number of records in compressed data
- 3. Data Size = Compressed data size

As the data packets are sent in compressed format there is a need to decompress them. The compression algorithm used is LZO.



# 3 Session Messages

# **3.1** Heartbeat Message (Sent by server)

Heartbeat message will be sent every 2 seconds if data is not available.

Field Name	Data Type	Value	Remark
INFO HEADER			
Code	SHORT	`FH'	
Length	SHORT	Numeric	Size of (INFO HEADER + INFO DATA + INFO TRAILER)
Sequence Number	LONG	Numeric	0(Zero) for heartbeat message
INFO DATA	•		
Not associated with ar	ny data		
INFO TRAILER			
Checksum	SHORT	Numeric	Refer to section  checksum calculation  Checksum is not  calculated, so it is sent  as 0(Zero)
End Of Trailer	CHAR [1]	`\r'	Carriage Return



## 4 Sequenced Data Message (Sent by server)

Sequenced data messages are sent by server which contains the actual market data.

#### 4.1 BOD - Master Information

These packets are sent at the beginning of each trading day before market open. This feed contains the information about the securities valid in the FO Market for trading.

Field Name	Data Type	Value	Remark			
INFO HEADER	INFO HEADER					
Code	SHORT	`FT'				
Length	SHORT	Numeric	Size of (INFO HEADER + INFO DATA + INFO TRAILER)			
Sequence Number	LONG	Numeric	Application sequence number			
INFO DATA	1	1				
Token Number	CHAR [10]	Character	Unique identifier for the securities listed on NSE.			
Instrument Type	CHAR [6]	Character	Instrument Type			
Symbol	CHAR [10]	Character	Security symbol			
Expiry Date	CHAR [11]	Character	Expiry Date			
Strike Price	CHAR [10]	Character	Strike Price			
Option Type	CHAR [2]	Character	Option Type			
Category	CHAR [1]	Character	`1' = Regular Market Hours  '2' = Extended Market Hours			
Delete Flag	CHAR [1]	Character	'Y' = Deleted 'N' = Not Deleted			
Low Price Range	CHAR [10]	Character	Minimum price at which order can be placed without causing a price freeze			



High Price range	CHAR [10]	Character	Maximum price at which order can be placed without causing a price freeze	
Contract Eligibility Per Market	ST_CONTRACT_ ELIGIBILITY_PE R_MARKET[4]	Structure	Refer the table given below ST CONTRACT ELIGIBI LITY PER MARKET	
Contract Name	CHAR [25]	Character	This field is provided for distinguishing the monthly and weekly contracts.	
Regular Lot	CHAR [10]	Character	Regular Lot	
Tick Size	CHAR [10]	Character	Contract Tick Size	
Maturity Date	CHAR [10]	Character	Issue Maturity Date (DD-MM-YYYY)	
INFO TRAILER				
Checksum	SHORT	Numeric	Refer to section checksum calculation	
End Of Trailer	CHAR [1]	`\r'	Carriage Return	

## ST\_CONTRACT\_ELIGIBILITY\_PER\_MARKET

Field Name	Data Type	Value	Remark		
ST_CONTRACT_ELIGIBILITY_PER_MARKET					
Market Type	CHAR [1]	Character	'N' = Normal 'S' = Spot 'O' = Odd Lot 'A' = Auction		
Eligibility	CHAR [1]	Character	'1' = Allowed to trade '0' = Not allowed to trade		
Contract Status	CHAR [1]	Character	`1' = Open `0' = Suspended		



## 4.2 Online - Market Status Message

This message is sent by the server, whenever the market status changes.

Field Name	Data Type	Value	Remark
INFO HEADER			
Code	SHORT	`FO' `FC'	<pre>`FO' = Normal market</pre>
Length	SHORT	Numeric	Size of (INFO HEADER + INFO DATA + INFO TRAILER)
Sequence Number	LONG	Numeric	Application sequence number
INFO DATA	-		
Market Type	CHAR [1]	Character	'N'=Normal Market Session 'X'= Extended Market Session
INFO TRAILER			
Checksum	SHORT	Numeric	Refer to section <u>checksum calculation</u> Checksum is not calculated, so it is sent as 0(Zero)
End Of Trailer	CHAR [1]	`\r'	Carriage Return



# **4.3 Online – Open Interest Information**

This packet is sent during the trading hours, and it indicates the Open Interest of the various contracts traded.

Field Name	Data Type	Value	Remark	
INFO HEADER				
Code	SHORT	`FI'		
Length	SHORT	Numeric	Size of (INFO HEADER + INFO DATA + INFO TRAILER)	
Sequence Number	LONG	Numeric	Application sequence Number	
INFO DATA				
Instrument Type	CHAR [6]	Character	Instrument Type	
Symbol	CHAR [10]	Character	Symbol of the security	
Expiry Date	CHAR [11]	Character	Expiry Date	
Strike Price	CHAR [10]	Character	Strike Price	
Option Type	CHAR [2]	Character	Option Type	
Open Interest	CHAR [10]	Character	Open Interest of the contract	
Market Type	CHAR [1]	Character	'N'=Normal 'O'=Odd lot 'S'=Spot 'A'=Auction	
Time Stamp	CHAR [11]	Character	No. of seconds from 01-01-1970 00:00:00 (DD-MM-YYYY HH:MM:SS)	
INFO TRAILER				
Checksum	SHORT	Numeric	Refer to section checksum calculation	
End Of Trailer	CHAR [1]	'\r'	Carriage Return	



## **4.4 Online - Normal Market Contract Update Information**

NSE contract update information for normal market is sent through this Message. This market update is available only in level 1 feed.

Field Name	Data Type	Value	Remark
INFO HEADER			
Code	SHORT	`FN'	`FN' = Normal market updates
Length	SHORT	Numeric	Size of (INFO HEADER + INFO DATA + INFO TRAILER)
Sequence Number	LONG	Numeric	Application sequence Number
INFO DATA			
Instrument Type	CHAR [6]	Character	Instrument Type
Symbol	CHAR [10]	Character	Symbol of the security
Expiry Date	CHAR [11]	Character	Expiry Date
Strike Price	CHAR [10]	Character	Strike Price
Option Type	CHAR [2]	Character	Option Type
Market Type	CHAR [1]	Character	'N' = Normal 'O' = Odd lot 'S' = Spot 'A' = Auction
Timestamp	CHAR [11]	Character	No. of seconds from 01-01- 1970 00:00:00 (DD-MM- YYYY HH:MM:SS)
Best Buy-Order price	CHAR [10]	Character	Best Buy side's outstanding Order Price
Best Buy-Order Quantity	CHAR [12]	Character	Best Buy side's outstanding Order Quantity
Best Sell-Order price	CHAR [10]	Character	Best Sell side's outstanding Order Price
Best Sell-Order quantity	CHAR [12]	Character	Best Sell side's outstanding Order Quantity



Last Traded Price (LTP)	CHAR [10]	Character	Price of the last trade happened on the contract. If no trade has happened for the day, then previous day's trade price is taken or the base price is taken.	
Total Traded Quantity (TTQ)	CHAR [12]	Character	Volume traded today	
Security Status	CHAR [1]	Character	`S' = Suspended `` = Non-suspended	
Opening Price	CHAR [10]	Character	Open price of the contract for the day.	
High Price	CHAR [10]	Character	High price of the contract for the day	
Low Price	CHAR [10]	Character	Low price of the contract for the day	
Close Price	CHAR [10]	Character	Close price of the contract. During the day previous day's close price is sent. After market close current day's close price is calculated and sent through this field	
Average Trade Price	CHAR [10]	Character	Weighted average price of the security (i.e. value / quantity)	
Total Turnover	CHAR [25]	Character	Contract traded value i.e. Average Trade Price * TTQ	
INFO TRAILER				
Checksum	SHORT	Numeric	Refer to section <u>checksum</u> <u>calculation</u>	
End Of Trailer	CHAR [1]	`\r'	Carriage Return	



# 4.5 Online - Normal Market Contract 5 Depth Update

NSE contract update information for normal market is sent through this Message. This 5 Depth market update is available in level 2 feed.

Field Name	Data Type	Value	Remark		
INFO HEADER	INFO HEADER				
Code	SHORT	`FN'	`FN' = Normal market updates		
Length	SHORT	Numeric	Size of (INFO HEADER + INFO DATA + INFO TRAILER)		
Sequence Number	LONG	Numeric	Application sequence number		
INFO DATA					
Instrument Type	CHAR [6]	Character	Instrument Type		
Symbol	CHAR [10]	Character	Symbol of the security		
Expiry Date	CHAR [11]	Character	Expiry Date		
Strike Price	CHAR [10]	Character	Strike Price		
Option Type	CHAR [2]	Character	Option Type		
Market Type	CHAR [1]	Character	'N'=Normal 'O'=Odd lot 'S'=Spot 'A'=Auction		
Timestamp	CHAR [11]	Character	No. of seconds from 01- 01-1970 00:00:00 (DD- MM-YYYY HH:MM:SS)		
5 Depth Buy order details	MARKET_DEPT H_BUY_ORDER _INFO [5]	Structure	Refer the table given below  MARKET DEPTH BUY  ORDER INFO[5]		



5 Depth Sell order details	MARKET_DEPT H_SELL_ORDE R_INFO [5]	Structure	Refer the table given below  MARKET DEPTH SELL  ORDER INFO[5]
Last Traded Price (LTP)	CHAR [10]	Character	Price of the last trade happened on the contract. If no trade has happened for the day then previous day's trade price is taken, or the base price is taken.
Total Traded Quantity (TTQ)	CHAR [12]	Character	Volume traded today
Security Status	CHAR [1]	Character	`S' = Suspended `` = Non-suspended
Opening Price	CHAR [10]	Character	Open price of the contract for the day.
High Price	CHAR [10]	Character	High price of the contract for the day
Low Price	CHAR [10]	Character	Low price of the contract for the day
Close Price	CHAR [10]	Character	Close price of the contract. During the day previous day's close price is sent. After market close current day's close price is calculated and sent through this field
Average Trade Price	CHAR [10]	Character	Weighted average price of the contract. i.e. value / quantity
Total Buy Quantity	CHAR [12]	Character	Total quantity of the outstanding orders available on buy side



## Market Feed - FO (Level 1 & Level 2) Specification

Total Sell Quantity	CHAR [12]	Character	Total quantity of the outstanding orders available on sell side		
Total Turnover	CHAR [25]	Character	Contract traded value i.e. Average Trade Price * TTQ		
INFO TRAILER	INFO TRAILER				
Checksum	SHORT	Numeric	Refer to section checksum calculation		
End Of Trailer	CHAR [1]	`\r'	Carriage Return		



# **4.6 Online - Spread Contract Update Information**

NSE spread contract update information is sent through this Message. This market update is available only in level 1 feed.

Field Name	Data Type	Value	Remark
INFO HEADER			
Code	SHORT	`FP'	
Length	SHORT	Numeric	Size of (INFO HEADER + INFO DATA + INFO TRAILER)
Sequence Number	LONG	Numeric	Application sequence number
INFO DATA	_		
Instrument Type_1	CHAR [6]	Character	Instrument Type
Symbol_1	CHAR [10]	Character	Symbol of the security
Expiry Date_1	CHAR [11]	Character	Expiry Date
Strike Price_1	CHAR [10]	Character	Strike Price
Option Type_1	CHAR [2]	Character	Option Type
Instrument Type_2	CHAR [6]	Character	Instrument Type
Symbol_2	CHAR [10]	Character	Symbol of the security
Expiry Date_2	CHAR [11]	Character	Expiry Date
Strike Price_2	CHAR [10]	Character	Strike Price
Option Type_2	CHAR [2]	Character	Option Type
Time Stamp	CHAR [11]	Character	No. of seconds from 01-01-1970 00:00:00 (DD-MM-YYYY HH:MM:SS)
Best Buy-Order Price-1	CHAR [10]	Character	Best buy side's outstanding orders
Best Buy-Order Quantity-1	CHAR [12]	Character	price & quantity. information
Best Sell-Order Price-1	CHAR [10]	Character	Best sell side's outstanding orders





Best Sell-Order Quantity-1	CHAR [12]	Character	price & quantity. information
Last Traded Price Difference (LTP)	CHAR [10]	Character	This field contains price difference of the latest spread trade.
Total Traded Quantity (TTQ)	CHAR [12]	Character	This field contains the total quantity of a contract traded on the current day
Opening Price Difference	CHAR [10]	Character	This field contains price difference of the first spread trade of the day.
Day High Price Difference	CHAR [10]	Character	This field contains maximum of the price difference of spread trades during the day.
Day Low Price Difference	CHAR [10]	Character	This field contains minimum of the price difference of spread trades during the day
INFO TRAILER			
Checksum	SHORT	Numeric	Refer to section checksum calculation
End Of Trailer	CHAR [1]	`\r'	Carriage Return



# 4.7 Online - Spread Contract 5 Depth Update

NSE 5 depth spread contract update information is sent through this Message. This market update is available only in level 2 feed.

Field Name	Data Type	Value	Remark		
INFO HEADER	INFO HEADER				
Code	SHORT	`FP'			
Length	SHORT	Numeric	Size of (INFO HEADER + INFO DATA + INFO TRAILER)		
Sequence Number	LONG	Numeric	Application sequence number		
INFO DATA					
Instrument Type_1	CHAR [6]	Character	Instrument Type		
Symbol_1	CHAR [10]	Character	Symbol of the security		
Expiry Date_1	CHAR [11]	Character	Expiry Date		
Strike Price_1	CHAR [10]	Character	Strike Price		
Option Type_1	CHAR [2]	Character	Option Type		
Instrument Type_2	CHAR [6]	Character	Instrument Type		
Symbol_2	CHAR [10]	Character	Symbol of the security		
Expiry Date_2	CHAR [11]	Character	Expiry Date		
Strike Price_2	CHAR [10]	Character	Strike Price		
Option Type_2	CHAR [2]	Character	Option Type		
Time Stamp	CHAR [11]	Character	No. of seconds from 01-01-1970 00:00:00 (DD-MM-YYYY HH:MM:SS)		
5 Depth Buy Order details	MARKET_DEPTH_B UY_ORDER_INFO [5]	Structure	Refer the table given below  MARKET DEPTH BUY  ORDER INFO		



5 Depth Sell Order details	MARKET_DEPTH_SE LL_ORDER_INFO [5]	Structure	Refer the table given below  MARKET DEPTH SELL ORDER INFO	
Last Traded Price Difference (LTP)	CHAR [10]	Character	This field contains price difference of the latest spread trade.	
Total Traded Quantity (TTQ)	CHAR [12]	Character	This field contains the total quantity of a contract traded on the current day	
Opening Price Difference	CHAR [10]	Character	This field contains price difference of the first spread trade of the day.	
Day High Price Difference	CHAR [10]	Character	This field contains maximum of the price difference of spread trades during the day.	
Day Low Price Difference	CHAR [10]	Character	This field contains minimum of the price difference of spread trades during the day	
Total Buy Quantity	CHAR [12]	Character	This field contains the total quantity of buy orders in a contract.	
INFO TRAILER				
Checksum	SHORT	Numeric	Refer to section checksum calculation	
End Of Trailer	CHAR [1]	`\r'	Carriage Return	



## MARKET\_DEPTH\_BUY\_ORDER\_INFO[5]

Field Name	Data Type	Value	Remark		
MARKET_DEPTH_S	MARKET_DEPTH_SELL_ORDER_INFO[5]				
Best Buy-Order price	CHAR [10]	Character	Best 5 buy side's outstanding orders price,		
Best Buy-Order Quantity	CHAR [12]	Character	quantity		

## MARKET\_DEPTH\_SELL\_ORDER\_INFO[5]

Field Name	Data Type	Value	Remark	
MARKET_DEPTH_SELL_ORDER_INFO[5]				
Best Sell-Order price	CHAR [10]	Character	Best 5 sell side's outstanding orders price,	
Best Sell-Order Quantity	CHAR [12]	Character	quantity.	



## 4.8 Online - Broadcast Message

These packets consist of the messages broadcast during the Trading time containing information such as changes in the price bands of particular script and market-related information.

Field Name	Data Type	Value	Remark	
INFO HEADER				
Code	SHORT	`FB'		
Length	SHORT	Numeric	Size of (INFO HEADER + INFO DATA + INFO TRAILER)	
Sequence Number	LONG	Numeric	Application sequence number	
INFO DATA				
Message Code	CHAR [3]	Character	'NSE'	
Message Length	CHAR [3]	Character	Broadcast Message Length	
Message String	CHAR [239]	Character	Broadcast Message	
INFO TRAILER				
Checksum	SHORT	Numeric	Refer to section checksum calculation	
End Of Trailer	CHAR [1]	`\r'	Carriage Return	



## 4.9 EOD - Master Addition/Modification/Deletion

This packet consists of information about addition, modification, or deletion any of the securities. After market close, this information is disseminated to client as the "End of Day" (EOD) feed.

Field Name	Data Type	Value	Remark		
INFO HEADER	INFO HEADER				
Code	SHORT	`FA' `FM' `FD'	<pre>`FA' = Contract added `FM' = Regular Contract `FD' = Contract deleted</pre>		
Length	SHORT	Numeric	Size of (INFO HEADER + INFO DATA + INFO TRAILER) (Variable length depending upon Message Length field of INFO DATA structure)		
Sequence Number	LONG	Numeric	Application sequence number		
INFO DATA					
Instrument	CHAR [6]	Character	Instrument Type		
Symbol	CHAR [10]	Character	Security symbol		
Expiry Date	CHAR [11]	Character	Expiry Date		
Strike Price	CHAR [10]	Character	Strike Price		
Option Type	CHAR [2]	Character	Option Type		
Contract Description	CHAR [30]	Character	Contract Name		
Regular Lot	CHAR [6]	Character	Regular Lot		
Market Type	CHAR [1]	Character	'N' = Normal 'S' = Spot 'O' = Odd Lot 'A' = Auction		
Tick Size	CHAR [6]	Character	Security tick size		
Maturity Date	CHAR [11]	Character	Contract Maturity Date (DD-MON-YYYY)		



## Market Feed - FO (Level 1 & Level 2) Specification

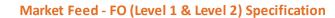
Last Update Date & Time	CHAR [20]	Character	Format: DD-MON-YYYY HH:MM:SS		
INFO TRAILER	INFO TRAILER				
Checksum	SHORT	Numeric	Refer to section checksum calculation		
End Of Trailer	CHAR [1]	`\r'	Carriage Return		



#### 4.10 EOD - Market Status

The end of day status of the contracts is sent through these messages. After market close, this information is disseminated to client as the "End of Day" (EOD) feed.

Field Name	Data Type	Value	Remark
INFO HEADER			
Code	SHORT	`FS'	
Length	SHORT	Numeric	Size of (INFO HEADER + INFO DATA + INFO TRAILER) (Variable length depending upon Message Length field of INFO DATA structure)
Sequence Number	LONG	Numeric	Application sequence number
INFO DATA			
Instrument	CHAR [6]	Character	Instrument Type
Symbol	CHAR [10]	Character	Security symbol
Expiry Date	CHAR [11]	Character	Expiry Date
Strike Price	CHAR [10]	Character	Strike Price
Option Type	CHAR [2]	Character	Option Type
Market Type	CHAR [1]	Character	'N' = Normal 'O' = Odd lot 'S' = Spot 'A' = Auction
Opening Price	CHAR [10]	Character	Contract open price for the day
Trade High Price	CHAR [10]	Character	Contract high price for the day
Trade Low Price	CHAR [10]	Character	Contract low price for the day
Closing Price	CHAR [10]	Character	Contract close price for the day





Last Traded Price	CHAR [10]	Character	Contract last traded price for the day	
Previous Close Price	CHAR [10]	Character	Contract previous day's close price	
Settlement Price	CHAR [10]	Character	Contract settlement price for the day	
Total Traded Quantity	CHAR [12]	Character	Volume traded today for the contract	
Total Traded Value	CHAR [25]	Character	Total traded value for the security	
Open Interest	CHAR [10]	Character	Contract open interest	
Change In Open Interest	CHAR [10]	Character	Contract change in open interest	
INFO TRAILER				
Checksum	SHORT	Numeric	Refer to section checksum calculation	
End Of Trailer	CHAR [1]	`\r'	Carriage Return	



#### 4.11 BOD & EOD Checksum Information

This message gives the information about the number of messages (i.e. count) sent for each BOD & EOD message. This message will be sent multiple times in a day. (i.e. After complete dissemination of any BOD/ EOD messages this message will be sent.)

Field Name	Data Type	Value	Remark			
INFO HEADER						
Code	SHORT	`FZ'				
Length	SHORT	Numeric	Size of (INFO HEADER + INFO DATA + INFO TRAILER) (Variable length depending upon Message Length field of INFO DATA structure)			
Sequence Number	LONG	Numeric	Application sequence number			
INFO DATA						
Data Code	SHORT	`FT'/'FA'/'FM'/'FD'/'FS'	Message code for which the count is sent			
Messages Count	CHAR [10]	Character	Message count for the Data Code			
INFO TRAILER						
Checksum	SHORT	Numeric	Refer to section checksum calculation Checksum is not calculated, so it is sent as 0(Zero)			
End Of Trailer	CHAR [1]	`\r'	Carriage Return			



#### 4.12 EOD - End of Feed Information

This end of the packet indicates that all the parts of EOD feed have been completed. Only once this message is sent through the Feed. After receiving this message clients can stop their application i.e. no new update information will be disseminated from the server.

Field Name	Data Type	Value	Remark			
INFO HEADER						
Code	SHORT	`FE'				
Length	SHORT	Numeric	Size of (INFO HEADER + INFO DATA + INFO TRAILER) (Variable length depending upon Message Length field of INFO DATA structure)			
Sequence Number	LONG	Numeric	Application sequence number			
INFO DATA	INFO DATA					
Not associated with	any data					
INFO TRAILER	<b>I</b>	ı				
Checksum	SHORT	Numeric	Refer to section checksum calculation Checksum is not calculated, so it is sent as 0 (Zero)			
End Of Trailer	CHAR [1]	`\r'	Carriage Return			



## **5 Steps for Decompressing the Data Packets**

#### 5.1 LZO Algorithm Details

The LZO stands for Lempel Ziv Oberhaumer. It is a data compression library which is suitable for data Decompression in real-time. This means it favors speed over compression ratio.

LZO is written in ANSI C. Both the source code and the compressed data format are designed to be portable across platforms. This algorithm is freely available on the internet (URL: <a href="https://www.oberhumer.com/opensource/lzo/">https://www.oberhumer.com/opensource/lzo/</a>). It is made available by free software foundation. The algorithm is tested on various operating systems like UNIX and Red Hat Linux.

LZO implements several algorithms with the following feature

- Decompression is simple and \*very\* fast.
- Requires no memory for decompression.
- Requires 64 KB of memory for compression.
- Allows you to dial up extra compression at a speed cost in the compressor.
- The speed of the decompression is not reduced.
- Includes compression levels for generating pre-compressed data which achieve a quite competitive compression ratio.
- There is also a compression level which needs only 8 KB for Compression.
- Algorithm is thread safe.
- Algorithm is lossless.
- LZO supports overlapping compression and in-place decompression.

#### 5.2 Files required for LZO algorithm

- Include files, source files (src) provided by LZO
- LZO.lib
- LZO library version used is 1.0.7

#### **5.3 Decompression steps**

Receive the packet in the temporary buffer i.e. array of characters.

The first field is compressed or decompressed.

The second field is the number of packets in the following data packet.

The third field is data packet length.



Use the following function of LZO to Decompress.

r = lzo1z\_decompress ((lzo\_byte\*)cInputBuf, ipLength, (lzo\_byte\*)cOutputBuf, (lzo\_uint\*)&opLength, NULL);

**Izo1z\_decompress:** Function which decompresses the data packet received

cInputBuf: Input buffer in which compressed data is received.

**ipLength:** The length of the packet which application has received using Receive ().

**cOutputBuf:** The uncompressed output data which is result of decompression.

opLength: Length of uncompressed data

After decompression data will be available in Output Buffer.

Each output data packet contains the INFO HEADER, after mapping the output decompressed buffer to INFO HEADER find out the data packet and the according to it map the output buffer to respective data packet.

#### Algorithm:

```
ST_NIFO_HEADER *pstInfoHeader;
for (i=0; i < iNoOfPackets; i++)</pre>
                                      // iNoOfPackets received in
                                      // compressed data header
{
       pstInfoHeader = (ST_NIFO_HEADER *) cOutputBuf
       switch (pstInfoHeader->iCode)
             {
                     case CB:
                                   //Broadcast Message
                      {
                            ST_INDEX_DATA*stIndexData = (ST_INDEX_DATA *)cOutputBuf;
                            cOutputBuf = cOutputBuf +
                            sizeof(ST_INDEX_DATA); break;
                      }
              }
```



## **6 Checksum Calculation Algorithm**

The Checksum routine followed for Info Vendor Feed is as follows:

// Following is the defines for checksum calculation #define DC1 17 #define DC3 19 #define CR 13 #define LF 10 #define POLY 0x1021 // End of defines check\_sum (cData, iLength) char \*cData; int iLength; { unsigned uAccum = 0;unsigned uData; unsigned char ucChk[2]; int i,j; for (i=0;i<iLength;i++)</pre> uData = \*(cData+i);uData <<=8; for(j=8; j>0; j--)if((uData^uAccum)&0x8000) uAccum = (uAccum <<1)^POLY; /\* SHIFT AND SUBTRACT POLY \*/ else uAccum <<=1; uData<<=1; } } ucChk[0] = uAccum >> 8;if (ucChk[0] == DC1 || ucChk[0] == DC3 || ucChk[0] == CR || ucChk[0] == LF)ucChk[0] -= 1;ucChk[1] = uAccum&0xFF; if (ucChk[1] == DC1 || ucChk[1] == DC3 || ucChk[1] == CR || ucChk[1] == LF)ucChk[1] -= 1;uAccum = ucChk[1];uAccum = (uAccum << 8) + ucChk[0];return(uAccum); }



#### 7 Notes

Contract Descriptor comprises Instrument Name, Symbol, Expiry Date, Strike Price & Option Type. Symbol indicates the index on which the FUTURES or OPTIONS contract is based (viz. CNX NIFTY) in case of Index Futures or Index Options or any stock (like ACC) in case of Future / Options on Individual stocks.



## **8 Contract Name Mapping Example**

In FT messages four new fields are added and one of the fields is "Contract Name"

Examples of weekly & monthly options contracts will reflect in the contract name field as follows

Options monthly and weekly contracts examples

Contract Name	Tenor	Logic for contract Name					
FINNIFTY22JAN15900PE	Monthly	Symbol	YY	MON	Strike Price	Option Type	
NIFTY22JAN19450CE	Monthly	Symbol	YY	MON	Strike Price	Option Type	
FINNIFTY21D2122200PE	Weekly	Symbol	YY	М	DD	Strike Price	Option Type
NIFTY21D2316700CE	Weekly	Symbol	YY	M	DD	Strike Price	Option Type

Futures monthly and weekly contracts examples

Contract Name	Tenor	Logic for contract Name				
FINNIFTY22JANFUT	Monthly	Symbol	YY	MON	Instrument Type	
NIFTY22JANFUT	Monthly	Symbol	YY	MON	Instrument Type	
FINNIFTY21D21FUT	Weekly	Symbol	YY	М	DD	Instrument Type

Where YY - Year, MON - Month, M - Month, DD - Date



Below is the Table of codes for months 'M' in weekly options contracts

Sr. No.	Month 'M'	Code
1	January	1
2	February	2
3	March	3
4	April	4
5	May	5
6	June	6
7	July	7
8	August	8
9	September	9
10	October	0
11	November	N
12	December	D



## 9 Annexure

# 9.1 Acronyms Used

BOD	Begin Of Day Information
EOD	End Of Day Information
ONLINE	Information Sent During Market Timing
СМ	Cash Market
FO	Future & Options Market
CD	Currency Derivatives Market
WDM	Wholesale & Debt Market
СОМ	Commodity Market
CBRICS	Corporate Bond Reporting and Integrated Clearing System
NSE IX	NSE International Exchange
MTBT	Multicast Tick By Tick



1) For Sequenced Data Messages, why do fields contain datatype as short, but contain value is specified as character?

Data sent by server contains number, which is the ASCII value of the field and at client's end it needs to be converted from ASCII value into character.

2) How to differentiate between numeric and non-numeric values?

Numeric values are always right aligned and non-numeric values are left aligned. For instance, even though LTP has a datatype as character, it is distinguished by the alignment as numeric value is always right aligned.

3) How to decompress a packet and extract data from it?

Follow the steps mentioned below.

- Receive a packet from the feed, and check <u>ST\_COMP\_BATCH\_HEADER</u>'s cCompOrNot to see if the data is compressed or not.
- if the cCompOrNot flag is '0' then the data is compressed so use LZO Decompress to extract the data. The position of data would be the difference in position between the received bytes and the ST\_COMP\_BATCH\_HEADER size.
- if the cCompOrNot flag not '0' then the data is not compressed so just copy the bytes after the header to get the data.
- Type cast the data above data to <u>ST\_INFO\_HEADER</u> and get iCode from it. iCode can be used to identify the type of packet.
- Based on iCode, map the data section into the required structure.
- After the data section, map the trailer <u>ST INFO TRAILER</u> to get the iCheckSum i.e. checksum (Refer to section <u>checksum calculation</u>)
- 4) What is Level 1 and Level 2 Data?

The list of market depth is organized by price levels, and it is updated in realtime to reflect current activity where:

- Level 1 provides the best Bid and best Ask price.
- Level 2 offers up to the best 5 Bids and Asks prices.

5) What structures are available for level 1 and level 2 feeds?





Packets Sent	Level 1	Level 2
3.1 Heartbeat Message	~	<b>~</b>
4.1 BOD - Master Information	~	~
4.2 Online - Market Status Message	~	~
4.3 Online - Open Interest Information	~	~
4.4 Online - Normal Market Contract Update Information	~	-
4.5 Online - Normal Market Contract 5 Depth Update	-	<b>&gt;</b>
4.6 Online - Spread Contract Update Information	<b>~</b>	-
4.7 Online - Spread Contract 5 Depth Update	-	•
4.8 Online - Broadcast Message	<b>&gt;</b>	>
4.9 EOD - Master Addition/Modification/Deletion	>	~
4.10 EOD – Market Status	<b>~</b>	~
4.11 BOD & EOD Checksum Information	<b>~</b>	<b>~</b>
4.12 EOD - End of Feed Information	~	<b>~</b>



# 11 Support Information

Name	Email	Contact Number
Business & Technical Support	marketdata@nse.co.in	+91-22-26598385